

Stream Input/Output: A Deeper Look

13

Objectives

In this chapter you'll:

- Use C++ object-oriented stream input/output.
- Perform input and output of individual characters.
- Use unformatted I/O for high performance.
- Use stream manipulators to display integers in octal and hexadecimal formats.
- Specify precision for both input and output.
- Display floating-point values in both scientific and fixed-point notation.
- Set and restore the format state.
- Control justification and padding.
- Determine the success or failure of input/output operations.
- Tie output streams to input streams.



2 Chapter 13 Stream Input/Output: A Deeper Look

Self-Review Exercises

13.1 (*Fill in the Blanks*) Answer each of the following:

a) Input/output in C++ occurs as _____ of bytes.

ANS: streams.

b) The stream manipulators for justification are _____, _____ and _____.

ANS: left, right and internal.

c) Member function _____ can be used to set and reset format state.

ANS: flags.

d) Most C++ programs that do I/O should include the _____ header that contains the declarations required for all stream-I/O operations.

ANS: <iostream>.

e) When using parameterized manipulators, the header _____ must be included.

ANS: <iomanip>.

f) The _____ stream manipulator causes positive numbers to display with a plus sign.

ANS: showpos.

g) The ostream member function _____ is used to perform unformatted output.

ANS: write.

h) Input operations are supported by class _____.

ANS: istream.

i) Standard error stream outputs are directed to the stream objects _____ or _____.

ANS: cerr or clog.

j) Output operations are supported by class _____.

ANS: ostream.

k) The symbol for the stream insertion operator is _____.

ANS: <<.

l) The four objects that correspond to the standard devices on the system include _____, _____, _____ and _____.

ANS: cin, cout, cerr and clog.

m) The symbol for the stream extraction operator is _____.

ANS: >>.

n) The stream manipulators _____, _____ and _____ specify that integers should be displayed in octal, hexadecimal and decimal formats, respectively.

ANS: oct, hex and dec.

13.2 (*True or False*) State whether each of the following is *true* or *false*. If the answer is *false*, explain why.

a) The stream member function flags with a long argument sets the flags state variable to its argument and returns its previous value.

ANS: False. The stream member function flags with a fmtflags argument sets the flags state variable to its argument and returns the prior state settings.

b) The stream insertion operator << and the stream extraction operator >> are overloaded to handle all standard data types—including strings and memory addresses (stream insertion only)—and all user-defined data types.

ANS: False. The stream insertion and stream extraction operators are not overloaded for all user-defined types. You must specifically provide the overloaded operator functions to overload the stream operators for use with each user-defined type you create.

c) The stream member function flags with no arguments resets the stream's format state.

ANS: False. The stream member function flags with no arguments returns the current format settings as a fmtflags data type, which represents the format state.

- d) Input with the stream extraction operator `>>` always skips leading white-space characters in the input stream, by default.
ANS: True.
- e) The stream member function `rdstate` returns the current state of the stream.
ANS: True.
- f) The `cout` stream normally is connected to the display screen.
ANS: True.
- g) The stream member function `good` returns `true` if the `bad`, `fail` and `eof` member functions all return `false`.
ANS: True.
- h) The `cin` stream normally is connected to the display screen.
ANS: False. The `cin` stream is connected to the standard input of the computer, which normally is the keyboard.
- i) If a nonrecoverable error occurs during a stream operation, the `bad` member function will return `true`.
ANS: True.
- j) Output to `cerr` is unbuffered and output to `clog` is buffered.
ANS: True.
- k) Stream manipulator `showpoint` forces floating-point values to print with the default six digits of precision unless the precision value has been changed, in which case floating-point values print with the specified precision.
ANS: True.
- l) The `ostream` member function `put` outputs the specified number of characters.
ANS: False. The `ostream` member function `put` outputs its single-character argument.
- m) The stream manipulators `dec`, `oct` and `hex` affect only the next integer output operation.
ANS: False. The stream manipulators `dec`, `oct` and `hex` set the output format state for integers to the specified base until the base is changed again or the program terminates.

13.3 (*Write a C++ Statement*) For each of the following, write a single statement that performs the indicated task.

- a) Output the string "Enter your name: ".
ANS: `cout << "Enter your name: ";`
- b) Use a stream manipulator that causes the exponent in scientific notation and the letters in hexadecimal values to print in capital letters.
ANS: `cout << uppercase;`
- c) Output the address of the variable `myString` of type `char *`.
ANS: `cout << static_cast<void*>(myString);`
- d) Use a stream manipulator to ensure that floating-point values print in scientific notation.
ANS: `cout << scientific;`
- e) Output the address in variable `integerPtr` of type `int *`.
ANS: `cout << integerPtr;`
- f) Use a stream manipulator such that, when integer values are output, the integer base for octal and hexadecimal values is displayed.
ANS: `cout << showbase;`
- g) Output the value pointed to by `floatPtr` of type `float *`.
ANS: `cout << *floatPtr;`
- h) Use a stream member function to set the fill character to `'*'` for printing in field widths larger than the values being output. Repeat this statement with a stream manipulator.
ANS: `cout.fill('*');`
`cout << setfill('*');`

4 Chapter 13 Stream Input/Output: A Deeper Look

- i) Output the characters '0' and 'K' in one statement with ostream function put.
ANS: `cout.put('0').put('K');`
- j) Get the value of the next character to input without extracting it from the stream.
ANS: `cin.peek();`
- k) Input a single character into variable charValue of type char, using the istream member function get in two different ways.
ANS: `charValue = cin.get();`
`cin.get(charValue);`
- l) Input and discard the next six characters in the input stream.
ANS: `cin.ignore(6);`
- m) Use istream member function read to input 50 characters into char array line.
ANS: `cin.read(line, 50);`
- n) Read 10 characters into character array name. Stop reading characters if the '.' delimiter is encountered. Do not remove the delimiter from the input stream. Write another statement that performs this task and removes the delimiter from the input.
ANS: `cin.get(name, 10, '.');`
`cin.getline(name, 10, '.');`
- o) Use the istream member function gcount to determine the number of characters input into character array line by the last call to istream member function read, and output that number of characters, using ostream member function write.
ANS: `cout.write(line, cin.gcount());`
- p) Output 124, 18.376, 'Z', 1000000 and "String", separated by spaces.
ANS: `cout << 124 << ' ' << 18.376 << " Z " << 1000000 << " String";`
- q) Display cout's current precision setting.
ANS: `cout << cout.precision();`
- r) Input an integer value into int variable months and a floating-point value into float variable percentageRate.
ANS: `cin >> months >> percentageRate;`
- s) Print 1.92, 1.925 and 1.9258 separated by tabs and with 3 digits of precision, using a stream manipulator.
ANS: `cout << setprecision(3) << 1.92 << '\t' << 1.925 << '\t' << 1.9258;`
- t) Print integer 100 in octal, hexadecimal and decimal, using stream manipulators and separated by tabs.
ANS: `cout << oct << 100 << '\t' << hex << 100 << '\t' << dec << 100;`
- u) Print integer 100 in decimal, octal and hexadecimal separated by tabs, using a stream manipulator to change the base.
ANS: `cout << 100 << '\t' << setbase(8) << 100 << '\t' << setbase(16) << 100;`
- v) Print 1234 right justified in a 10-digit field.
ANS: `cout << setw(10) << 1234;`
- w) Read characters into character array line until the character 'z' is encountered, up to a limit of 20 characters (including a terminating null character). Do not extract the delimiter character from the stream.
ANS: `cin.get(line, 20, 'z');`
- x) Use integer variables x and y to specify the field width and precision used to display the double value 87.4573, and display the value.
ANS: `cout << setw(x) << setprecision(y) << 87.4573;`

13.4 (*Find and Correct Code Errors*) Identify the error in each of the following statements and explain how to correct it.

a) `cout << "Value of x <= y is: " << x <= y;`

ANS: *Error:* The precedence of the `<<` operator is higher than that of `<=`, which causes the statement to be evaluated improperly and also causes a compiler error.

Correction: Place parentheses around the expression `x <= y`.

b) The following statement should print the integer value of 'c'.

`cout << 'c';`

ANS: *Error:* In C++, characters are not treated as small integers, as they are in C.

Correction: To print the numerical value for a character in the computer's character set, the character must be cast to an integer value, as in the following:

`cout << static_cast<int>('c');`

c) `cout << ""A string in quotes"";`

ANS: *Error:* Quote characters cannot be printed in a string unless an escape sequence is used.

Correction: Print the string:

`cout << "\"A string in quotes\"";`

13.5 (*Show Outputs*) For each of the following, show the output.

a) `cout << "12345\n";`

`cout.width(5);`

`cout.fill('*');`

`cout << 123 << "\n" << 123;`

ANS: 12345

***123

123

b) `cout << setw(10) << setfill('S') << 10000;`

ANS: SSSS10000

c) `cout << setw(8) << setprecision(3) << 1024.987654;`

ANS: 1024.988

d) `cout << showbase << oct << 99 << "\n" << hex << 99;`

ANS: 0143

0x63

e) `cout << 100000 << "\n" << showpos << 100000;`

ANS: 100000

+100000

f) `cout << setw(10) << setprecision(2) << scientific << 444.93738;`

ANS: 4.45e+002

Exercises

NOTE: Solutions to the programming exercises are located in the `ch13solutions` folder.

13.6 (*Write C++ Statements*) Write a statement for each of the following:

a) Print integer 40000 left justified in a 15-digit field.

ANS: `cout << left << setw(15) << 40000 << '\n';`

b) Read a string into character array variable state.

ANS: `cin >> state;`

c) Print 200 with and without a sign.

ANS: `cout << showpos << 200 << setw(4) << '\n' << noshowpos << 200 << '\n';`

d) Print the decimal value 100 in hexadecimal form preceded by 0x.

ANS: `cout << showbase << hex << 100 << '\n';`

6 Chapter 13 Stream Input/Output: A Deeper Look

- e) Read characters into array `charArray` until the character 'p' is encountered, up to a limit of 10 characters (including the terminating null character). Extract the delimiter from the input stream, and discard it.

ANS: `cin.getline(charArray, 10, 'p');`

- f) Print 1.234 in a 9-digit field with preceding zeros.

ANS: `cout << fixed << showpoint << setw(v)
<< setfill('0') << internal << 1.234 << '\n';`